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<p>2024 video game</p>

<p>Call of Duty: Black Ops 4 (stylized as Call of Duty: Black Ops IIII) is

a 2024 multiplayer😄 first-person shooter developed by Treyarch and published by Activision. It was released worldwide for PlayStation 4, Windows, and Xbox One😄 on October 12, 2024. It is a sequel to the 2024 game Call of Duty: Black Ops III, the fifth😄 entry in the Black Ops sub-series, and the 15th installment in the Call of Duty series overall.</p>

<p>Black Ops 4 is😄 the first mainline Call of Duty title without a traditional single-player campaign mode. Instead, it features the Specialist HQ

, which😄 focuses on the backstories of the game's multiplayer characters, known as "Specialists". The missions take place between Black Ops II😄 and III chronologically. Some of the Specialists also carried over from Black Ops III. The multiplayer mode is the first😄 in the series to not feature automatic health regeneration and introduces both predictive recoil and a new ballistics system. The😄 game included three Zombies experiences on release day, four if a special edition of the game, or the Black Ops😄 Pass, was purchased. The locations of the maps include the RMS Titanic, a Gladiatorial Arena in Roman Egypt, and Alcatraz😄 Federal Penitentiary. The game also introduced a battle royale mode called Blackout, which features up to 100 players in each😄 match. Many characters from this and other Black Ops titles can be used as the player's character model in this😄 mode.

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<p>Development for the game started shortly after the release of Black Ops

III. Treyarch chose not to create a traditional😄 singleplayer campaign

for the game at the beginning of production, instead focusing on a new 'Career' mode with a greater😄 focus on the multiplayer aspect. They cited

an increased interest for multiplayer and lack of time spent by the playerbase&

#128516; on the campaign mode as reasons why they shifted their focus. Black Ops 4 utilizes Blizzard's Battle platform for the😄 Windows version instead of Steam, the first game in the series to do so. Teasing of the game began i

n😄 March 2024, with a full reveal taking place later in May. Two betas were held for the game; one for😄 the multiplayer in August and one for Blackout in September. The release date was moved up to October instead of😄

; the series' usual November in an attempt to avoid coinciding with the rele

ase of other high-profile games.</p>

<p>Pre-release reception of the😄 game was negative due to the game

's lack of a campaign mode and the Black Ops Pass, a season pass😄 th